

FINNER JASOO, THE FAILED PIRATE



FINNER JASOO

XP 600

Male human expert 4

NG Medium humanoid (human)

Init +1; Senses Perception +6

DEFENSE

AC 14, touch 11, flat-footed 13 (+3 armor, +1 Dex)

hp 18 (4d8)

Fort +0, Ref +2, Will +3

OFFENSE

Speed 30 ft.

Melee mwk punching dagger +5 (1d4/x3)

Ranged mwk light crossbow +5 (1d8/19–20)

STATISTICS

Str 10, Dex 13, Con 9, Int 14, Wis 8, Cha 12

Base Atk +3; CMB +3; CMD 14

Feats Athletic, Deceitful, Weapon Finesse

Skills Acrobatics +8, Bluff +10, Climb +7, Diplomacy +8, Disguise +3, Knowledge (geography) +7, Perception +6, Sense Motive +6, Stealth +8, Survival +6, Swim +9

Languages Aquan, Common, Giant

Combat Gear *oil of magic weapon*, *potions of cure light wounds* (2), *potion of endure elements*, *potion of invisibility*, alchemist's fire (2), tanglefoot bag (2), thunderstone (2); **Other Gear** mwk studded leather, mwk punching dagger, mwk light crossbow, with 20 bolts, sunrod, backpack, belt pouch, gold hoop earring (3) (15 gp ea), small aquamarine (50 gp), 36 gp

BACKGROUND

Finner Jasoo fell in with the wrong crowd in his teens. It's not an uncommon start to a story, really, but any similarity to tales you've heard likely end there. Jasoo grew up in the harbor town of Edgewater; wanting to show just how rough and tumble he was, Jasoo volunteered to join the infamous pirate Garanon d'Nardouie. At first, he did well; his quick wit and natural charm were enough to keep him out of trouble with the more seasoned — and less savory — pirates aboard the ship. When d'Nardouie's fleet surrounded a merchant ship, however, Jasoo lost his stomach for the pirating life. He watched in horror as pirates swarmed the vessel, slaughtering merchant sailors — even though who attempted to surrender. Jasoo refused, making him a traitor. He was hogtied and brought before d'Nardouie. The young man pleaded for mercy, but the pirate would have none of it. He slashed Jasoo's left cheek with his saber — the lad was lucky, frankly, that the pirate was drunk, or else he may have lost his head. He was the summarily tossed overboard and left to drown in the ocean's violence.

He managed to free himself and return to the water's surface just before his last breath of air expired. Bleeding profusely, and gasping for air, Jasoo kept enough sense to stay out of sight. He used the hull of the merchant ship to shield himself from view of the pirates, and at nightfall managed to stow aboard the vessel, though it was now under control of the pirates. He hid himself in a small gap in the rafters for three weeks, before spotting land and leaving the ship.

With every reason in the world to be bitter, Finner Jasoo calls himself "the Failed Pirate" with a twinkle in his eye and smile on his lips. He spends his time these days at the town's docks, selling his services to

captains who seek to learn how to avoid pirates on the high seas — and how to fight them when they become unavoidable. Jasoo has been expecting his cousin, a young merchant woman named Mollie, to arrive from Edgewater for weeks now. The two plan to open a tavern together, and her lateness weighs heavily on his mind.

APPEARANCE AND PERSONALITY

Jasoo has long blonde hair he ties back in a ponytail. He constantly has a smile upon his face, but his constantly darting dark eyes betray his deep-seated fear of being ambushed. While he expects a priest could heal the wicked scar d'Nardouie left on his cheek, Jasoo has opted to keep it as a reminder of what happens when one falls in with the wrong crowd. He most often wears loose, comfortable clothing made from cotton and linen over his armor.

Jasoo loves a good joke, and always has plenty on hand — though not all find them "good." He laughs easily and smiles often. His jovial personality, though, is just a front to help hide, from others and himself, his deep fear of pirates and other thugs.

TACTICS

Jasoo's best tactic in a fight is simply not getting into a fight in the first place. His quick wits, silver tongue, and natural charms are valuable gifts that have spared him from dozens of brutal fights over the years. If it comes down to drawn blades, however, Jasoo is competent with his punching dagger. When fighting a non-pirate, he prefers to employ a tanglefoot bag instead of injuring a man the way he was once injured. Against a pirate, however, Jasoo doesn't hold back and defends himself and others ferociously with his chosen weapon.

